WRAITH – TYPE 26 ASSAULT GUN CARRIAGE

ARMOURED – BUILD RATING 4

MOVE	SOAK	REACT	IMPACT
6/12”	4	11/13	2

DAMAGE			
	5	5	5

WEAPONS	RANGE	ARC	AP	AT	AA
Plasma Mortar	10/40”	FRONT	15	8	2

Devastating (INF): Gain +1 Firepower Rating shooting at Infantry Elements.
Indirect Fire: IDF attacks are resolved at Firepower Rating 2.

Medium Plasma Cannon	10/20”	FRONT	6	4	3

Point Blank: Gain +1 Firepower Rating shooting at Short Range.

LOADOUTS

Aerial Insertion: Up to 1 Wraith may be deployed via a Combat Drop Air Support Mission.

SPECIAL RULE

Heavy Ordnance: When the Plasma Mortar attacks directly, rather than indirectly, all Damage rolled by the attack will force enemy targeted Units to reroll any initial Successes when making Heroic Saves. The Resolute Loadout is also ignored.

WRAITH – TYPE 26 ASSAULT GUN CARRIAGE

TYPE
ARMOURED

ELEMENTS
1

POINTS
250

The Wraith is a large, heavily armored Covenant tank armed with a deadly plasma mortar for long-range bombardment. Though it appears bulky and slow at first glance, with its boosted gravity drive the Wraith is capable of charging forward in impressive bursts of speed.

The plasma mortar has a minimum range, so keep the Wraith screened with other units!

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